

# THE KROPPY CUP

## Memorial Pond Hockey Tournament

### Rules and Regulations

Tournament will take place annually on Family Day weekend from 9:00 AM to 9 PM in Kenora, Ontario at Rabbit Lake (Adjacent to the Kenora Sportsplex), near Bunny St. From Saturday February 19<sup>th</sup> until Monday February 21<sup>st</sup>.

Team registration forms will be made available Tuesday January 25<sup>th</sup>, 2022 on the StayInKenora.com website and on the Rabbit Lake Winter Wonderland Facebook page. Once the forms have been completed, please email them to [khawinterclassic@gmail.com](mailto:khawinterclassic@gmail.com). Team fees of \$20 per player shall be sent to [khawinterclassic@gmail.com](mailto:khawinterclassic@gmail.com). It is on a first come, first serve basis. There will be space for 12 teams. Schedule will be released soon after all teams have registered. A receipt will be given as a confirmation of registration. Once registration has been reviewed the e-transfer will be accepted. The total should be \$120, \$140, or \$160 depending on the number of players on your team. If there are issues with the paperwork or team name is vulgar, we will contact you for any changes prior to accepting your team fees.

*If you are an individual who wants to join a team, please contact [khawinterclassic@gmail.com](mailto:khawinterclassic@gmail.com). If there is space on any team, we will add you to them if they have space.*

Entry fee:

- Open: \$20 per PLAYER to be registered – Open division is 14 years of age and up.\* Age is subject to change, based on demand\*
- Registration forms must be submitted to [khawinterclassic@gmail.com](mailto:khawinterclassic@gmail.com)
- Fees must be E-transferred to [khawinterclassic@gmail.com](mailto:khawinterclassic@gmail.com) to be registered.

Please make

**Question: What is this for**

**Password: [winterclassic2022](#)**

*In the notes/comments, please state your team.*

- You will receive an email confirming your registration and fees once both have been received.
- Registration deadline is February 14<sup>th</sup> at 12 noon CST

- Prizes:
  - The winning team receives Jerseys with embroidering from the KHA.
  - Each player on winning team also receives a gift card.
  - More prizes will be announced!

#### Various Info:

- The rink surface measure approximately 75 feet by 140 feet.
- Surfaces will be shoveled between games. Each team shall clear the snow before the game starts.
- Nets are 8 inches tall and 6 feet wide.
- Each team is guaranteed a minimum of 5 games during Round Robin. Your standings will determine what seed you are when the bracket is made.
- All players must wear hockey skates and hockey helmets (17 and under, full face cage or full-face visor as well). Additional protective equipment is optional but highly recommended.
- No goalie equipment or goal sticks permitted.
- All teams must have home (light) and away (dark) uniforms.
- Games consist of two 10-minute halves. An off-ice volunteer will monitor each game. Half time will be 3 minutes (or less if both teams are ready). If snow is prevalent, a quick shovel between halves will be recommended.
- Games start and end at the sound of the whistle. Any teams late for games will be penalized 1 goal for each minute late.
- After 5 minutes the late team will forfeit the game with a 10-0 score awarded to the opponent. There will be no rescheduled games – a forfeit is a forfeit.
- Teams are limited to 8 players with a maximum of 4 players on the ice at one time. (4 on 4) with no goalies. Teams will need to have at least 6 registered players.

- All games are running time and substitutions may be made “on the fly”. There is no stoppage of play after a goal is scored or a penalty is awarded. If the puck goes out at the end, possession automatically goes to the defending team.
- Teams will play rock-paper-scissors (Best of 3) to decide who gets to pick which side to start the game.
- Teams will switch ends at the half.
- Contacting the puck with a stick above the knee will result in a loss of possession. Raising the puck higher than the knee (shot, pass or otherwise) will result in a loss of possession at the place of the shot or pass.
- If a puck goes out of bounds on the side of the ice surface, the last team to touch it loses possession. Restart will take place nearest the location where the puck left the playing surface. During restart, the defender must give his opponent 2-stick lengths of space.
- There are no off-sides or icing calls.
- ALL penalties result in a change of possession. The puck will be given to the team at the back of their defensive zone. Penalties are tracked by the Volunteer. At the end of regulation time, a penalty shot will be awarded for every minor penalty that has not been cancelled out by a penalty committed (i.e. differential in penalties committed vs. penalties sustained).
- Penalty shots are taken from the Centre line (as determined by the volunteer) no goaltending/defending allowed. All players on the team shooting must shoot once before a repeat shooter is allowed.
- Major penalties will result in an immediate goal awarded to the opposing team and could result in a player ejection. A player that is ejected will have his/her case reviewed by the Head Volunteer and/or the organizing committee to determine if they may be allowed to return for the rest of the tournament.

- Teams must give their opponents 1/2 ice after a goal is scored or an infraction takes place. After each goal/infraction give opposing team ½ ice until puck OR player crosses half. Excessive delay in crossing half could result in a delay of game infraction (as per the judgement of the Volunteer).
- There are overtime periods if the game is tied in round robin play. During overtime, teams will play a 3-minute overtime. The team that scores the most will be declared the winner. If the score remains tied at the end of 3-minute overtime, play will continue unabated and the first team to score wins (Golden Goal/Sudden Death).
- The team cannot replace an ejected and/or injured player with an alternate player. (4-on-4 will remain but the team will have one less bench player to choose from).
- Depending on the number of teams, there will be **one division**, open: 14 and older. All teams make playoffs. Playoff format is determined by seeds. Your seeding is determined how you finish in Round Robin (RR). In the RR, each team will play each other once within your Pool (A or B) to determine where they stand going into the playoff bracket. All games will take place on Rabbit Lake through the course of the weekend. All RR games will take place on Saturday (ALL DAY) & potentially Sunday (MORNING). If RR has been fully completed on Saturday, playoffs will begin Sunday from 10 AM onwards. The playoff bracket is pictured below as **A2**. The standings are shown in **A1**; Pool A & Pool B. Your place in the standings after playing each team in your pool will determine what seed you are in the respective bracket. Pool A will be on the left and Pool B will be placed on the right. First and Second in each pool will receive a bye into the next round (quarters). The Round Robin schedule will be released after the team registration deadline.
- It is the responsibility of each Team Leader to ensure his/her team is aware of the Rules and Regulations.
- Team Leaders are required to attend a zoom meeting on Wednesday February 16<sup>th</sup> at 6:00 PM. Tournament rules and intent will be reviewed. An email will be sent out to all Team Leaders prior to meeting.

## **Ranking for playoffs are based on the following:**

- 1) Most points: 2 points for a win (including Overtime Win), 1 point for Overtime Loss, 0 points for a loss. If a tie between teams exists in the standings after Round Robin has been completed, go to step 2 for teams tied.
- 2) Winner of head-to-head. It does not matter whether the win was in Regular time or OT. All standings should be decided with this step.

## **Player Eligibility**

ALL players must meet the minimum age requirement as of the FIRST day of tournament play (February 19th, 2022) – no exceptions.

ALL players must present appropriate photo ID for age verification at least 30 minutes prior to your first game at the site of your first game to the volunteer for your game.

Players will not be allowed to step on the ice without these above-mentioned items handed in as indicated above. If caught on the ice without the above signed forms handed in – your team risks a major penalty or ejection from the tournament.

Any underage player will be ejected from the tournament and the team will not be able to replace the player. More than one underage player will result in the team's ejection from the tournament.

ALL types of players are eligible.

## **Scorecards**

Captain of each team will review and SIGN the scorecards at the end of each game. In doing so he/she has accepted the game score and as a result that game is FINAL. If a discrepancy with the score is found, both captains are to discuss it with the Volunteer and if need be, you can ask to speak with the Head Volunteer Official.

## **Tournament Playing Rules & Conduct**

ALL CALLS MADE BY THE VOLUNTEER ARE FINAL.

SPIRIT: REMEMBER that this is Pond Hockey. Play in the true spirit of the game. PLEASE thank your Volunteer.

SCORING: Score from the "attacking" side of half only. Shots must be taken at OR over the halfway mark which is determined by your Volunteer. After each goal give opposing team ½ ice until puck OR player crosses half.

GOAL TENDING: Remember there are NO goalies in Pond Hockey therefore there is NO goaltending. Defensive player may NOT back into and against the net. NO closer than 6 feet (or one stick length). NO player is allowed to lay down their body, stick, knee, glove or any other part of their equipment in front of the net. GOALTENDING may result in an automatic goal if the Volunteer deems that a goal was imminent. A minor penalty if a goal is not imminent.

NO SLAPSHOTS! Do not raise your stick or puck above the knee.

NO PHYSICAL contact allowed of any kind. Abusive language by a player towards another player or volunteer will not be accepted. Abusive language to any official will result in a player's suspension.

FIGHTING is NOT allowed and will result in an immediate suspension from the tournament. The team will not be able to replace suspended player. Intent to injure another player or volunteer will result in an immediate suspension.

DRINKING ALCOHOL is NOT permitted at the tournament unless in the permitted designated zone. Any player visibly intoxicated will not be permitted to play at the discretion of the Volunteer.

Dress Code: All players must show up ready to play as limited benches are a factor this year. No profanities on any team uniforms. A picture should be submitted within the same email with all documents attached. This will allow organizers to know if any team colour clashes are possible and will mitigate that where available. Please have alternate jersey on site.

## TENTATIVE ROUND ROBIN STANDINGS PICTURE **A1**

Standings Pool A					Standings Pool B				
	Win	Loss	OTL	OTW		Win	Loss	OTL	OTW
Team 1					Team 7				
Team 2					Team 8				
Team 3					Team 9				
Team 4					Team 10				
Team 5					Team 11				
Team 6					Team 12				

## TENTATIVE PLAYOFF BRACKET PICTURE **A2**



This tournament was brought to you by the Kenora Hospitality Alliance. Please take a team picture before your first game with all your players. Please use the following hashtags #SkateTheLake, #TagitonRabbit, and #KHAWinterClassic when posting to social media.

